10.4 Conics and Parametric Equations; The Cycloid

Curves in the Cartesian plane defined by parametric equations, and the calculation of their derivatives, were introduced in Section 3.5. There we studied parametrizations of lines, circles, and ellipses. In this section we discuss parametrization of parabolas, hyperbolas, cycloids, brachistocrones, and tautocrones.

Parabolas and Hyperbolas

In Section 3.5 we used the parametrization

\[ x = \sqrt{t}, \quad y = t, \quad t > 0 \]

to describe the motion of a particle moving along the right branch of the parabola \( y = x^2 \).

In the following example we obtain a parametrization of the entire parabola, not just its right branch.

**EXAMPLE 1**  An Entire Parabola

The position \( P(x, y) \) of a particle moving in the \( xy \)-plane is given by the equations and parameter interval

\[ x = t, \quad y = t^2, \quad -\infty < t < \infty. \]

Identify the particle’s path and describe the motion.

**Solution** We identify the path by eliminating \( t \) between the equations \( x = t \) and \( y = t^2 \), obtaining

\[ y = (t)^2 = x^2. \]

The particle’s position coordinates satisfy the equation \( y = x^2 \), so the particle moves along this curve.

In contrast to Example 10 in Section 3.5, the particle now traverses the entire parabola. As \( t \) increases from \(-\infty\) to \( \infty \), the particle comes down the left-hand side, passes through the origin, and moves up the right-hand side (Figure 10.28).

As Example 1 illustrates, any curve \( y = f(x) \) has the parametrization \( x = t, \ y = f(t) \). This is so simple we usually do not use it, but the point of view is occasionally helpful.

**EXAMPLE 2**  A Parametrization of the Right-hand Branch of the Hyperbola \( x^2 - y^2 = 1 \)

Describe the motion of the particle whose position \( P(x, y) \) at time \( t \) is given by

\[ x = \sec t, \quad y = \tan t, \quad -\frac{\pi}{2} < t < \frac{\pi}{2}. \]
The rolling wheel at angle \( \theta \) is independent of the amplitude.

**Solution** We find a Cartesian equation for the coordinates of \( P \) by eliminating \( t \) between the equations

\[
\sec t = x, \quad \tan t = y.
\]

We accomplish this with the identity \( \sec^2 t - \tan^2 t = 1 \), which yields

\[
x^2 - y^2 = 1.
\]

Since the particle’s coordinates \((x, y)\) satisfy the equation \( x^2 - y^2 = 1 \), the motion takes place somewhere on this hyperbola. As \( t \) runs between \(-\pi/2\) and \( \pi/2 \), \( x = \sec t \) remains positive and \( y = \tan t \) runs between \(-\infty\) and \( \infty \), so \( P \) traverses the hyperbola’s right-hand branch. It comes in along the branch’s lower half as \( t \to 0^- \), reaches \((1, 0)\) at \( t = 0 \), and moves out into the first quadrant as \( t \) increases toward \( \pi/2 \) (Figure 10.29).

**Cycloids**

The problem with a pendulum clock whose bob swings in a circular arc is that the frequency of the swing depends on the amplitude of the swing. The wider the swing, the longer it takes the bob to return to center (its lowest position).

This does not happen if the bob can be made to swing in a cycloid. In 1673, Christiaan Huygens designed a pendulum clock whose bob would swing in a cycloid, a curve we define in Example 3. He hung the bob from a fine wire constrained by guards that caused it to draw up as it swung away from center (Figure 10.30).

**EXAMPLE 3** Parametrizing a Cycloid

A wheel of radius \( a \) rolls along a horizontal straight line. Find parametric equations for the path traced by a point \( P \) on the wheel's circumference. The path is called a cycloid.

**Solution** We take the line to be the \( x \)-axis, mark a point \( P \) on the wheel, start the wheel with \( P \) at the origin, and roll the wheel to the right. As parameter, we use the angle \( t \) through which the wheel turns, measured in radians. Figure 10.31 shows the wheel a short while later, when its base lies \( at \) units from the origin. The wheel’s center \( C \) lies at \((at, a)\) and the coordinates of \( P \) are

\[
x = at + a \cos \theta, \quad y = a + a \sin \theta.
\]

To express \( \theta \) in terms of \( t \), we observe that \( t + \theta = 3\pi/2 \) in the figure, so that

\[
\theta = \frac{3\pi}{2} - t.
\]

This makes

\[
\cos \theta = \cos \left( \frac{3\pi}{2} - t \right) = -\sin t, \quad \sin \theta = \sin \left( \frac{3\pi}{2} - t \right) = -\cos t.
\]

The equations we seek are

\[
x = at - a \sin t, \quad y = a - a \cos t.
\]

These are usually written with the \( a \) factored out:

\[
x = a(t - \sin t), \quad y = a(1 - \cos t).
\]

Figure 10.32 shows the first arch of the cycloid and part of the next.
Brachistochrones and Tautochrones

If we turn Figure 10.32 upside down, Equations (1) still apply and the resulting curve (Figure 10.33) has two interesting physical properties. The first relates to the origin $O$ and the point $B$ at the bottom of the first arch. Among all smooth curves joining these points, the cycloid is the curve along which a frictionless bead, subject only to the force of gravity, will slide from $O$ to $B$ the fastest. This makes the cycloid a brachistochrone (“brah-kiss-toe-krone”), or shortest time curve for these points. The second property is that even if you start the bead partway down the curve toward $B$, it will still take the bead the same amount of time to reach $B$. This makes the cycloid a tautochrone (“taaw-toe-krone”), or same-time curve for $O$ and $B$.

Are there any other brachistochrones joining $O$ and $B$, or is the cycloid the only one? We can formulate this as a mathematical question in the following way. At the start, the kinetic energy of the bead is zero, since its velocity is zero. The work done by gravity in moving the bead from $(0, 0)$ to any other point $(x, y)$ in the plane is $mgy$, and this must equal the change in kinetic energy. That is,

$$mgy = \frac{1}{2}mv^2 - \frac{1}{2}m(0)^2.$$

Thus, the velocity of the bead when it reaches $(x, y)$ has to be

$$v = \sqrt{2gy}.$$

That is,

$$\frac{ds}{dt} = \sqrt{2gy} \quad ds \text{ is the arc length differential along the bead's path.}$$

or

$$dt = \frac{ds}{\sqrt{2gy}} = \frac{\sqrt{1 + (dy/dx)^2}}{\sqrt{2gy}} \; dx.$$

The time $T_f$ it takes the bead to slide along a particular path $y = f(x)$ from $O$ to $B(a\pi, 2a)$ is

$$T_f = \int_{x=0}^{x=a\pi} \frac{1 + (dy/dx)^2}{2gy} \; dx. \quad (2)$$

What curves $y = f(x)$, if any, minimize the value of this integral?

At first sight, we might guess that the straight line joining $O$ and $B$ would give the shortest time, but perhaps not. There might be some advantage in having the bead fall vertically at first to build up its velocity faster. With a higher velocity, the bead could travel a longer path and still reach $B$ first. Indeed, this is the right idea. The solution, from a branch of mathematics known as the calculus of variations, is that the original cycloid from $O$ to $B$ is the one and only brachistochrone for $O$ and $B$.

While the solution of the brachistochrone problem is beyond our present reach, we can still show why the cycloid is a tautochrone. For the cycloid, Equation (2) takes the form

$$T_{cycloid} = \int_{x=0}^{x=a\pi} \sqrt{\frac{dx^2 + dy^2}{2gy}}.$$

From Equations (1),

$$dx = a(1 - \cos t) \; dt, \quad dy = a\sin t \; dt,$$

$$y = a(1 - \cos t).$$

$$= \int_{t=0}^{t=\pi} \sqrt{\frac{a^2(2 - 2\cos t)}{2ga(1 - \cos t)}} \; dt$$

$$= \int_{0}^{\pi} \sqrt{\frac{a}{g}} \; dt \quad = \pi \sqrt{\frac{a}{g}}.$$
Thus, the amount of time it takes the frictionless bead to slide down the cycloid to $B$ after it is released from rest at $O$ is $\pi \sqrt{a/g}$.

Suppose that instead of starting the bead at $O$ we start it at some lower point on the cycloid, a point corresponding to the parameter value $t_0 > 0$. The bead’s velocity at any later point $(x, y)$ on the cycloid is

$$v = \sqrt{2g(y - y_0)} = \sqrt{2ga(\cos t_0 - \cos t)}.$$

Accordingly, the time required for the bead to slide from $(x_0, y_0)$ down to $B$ is

$$T = \int_{t_0}^{\pi} \sqrt{\frac{a^2(2 - 2 \cos t)}{2ga(\cos t_0 - \cos t)}} dt = \sqrt{\frac{a}{g}} \int_{t_0}^{\pi} \sqrt{\frac{2 \sin^2 (t/2)}{(2 \cos^2 (t_0/2) - 1) - (2 \cos^2 (t/2) - 1)}} dt$$

$$= \sqrt{\frac{a}{g}} \int_{t_0}^{\pi} \frac{\sin (t/2) dt}{\cos^2 (t_0/2) - \cos^2 (t/2)}$$

$$= \sqrt{\frac{a}{g}} \left[ -\frac{2}{u} \right]_{t_0}^{\pi} = \frac{a}{g} \left[ -\sin^{-1} \frac{u}{\sqrt{2}} \right]_{t_0}^{\pi}$$

$$= \frac{a}{g} \left[ -\sin^{-1} \frac{\cos (t/2)}{\cos (t_0/2)} \right]_{t_0}^{\pi}$$

$$= 2\sqrt{\frac{a}{g}} \left( -\sin^{-1} 0 + \sin^{-1} 1 \right) = \pi \sqrt{\frac{a}{g}}.$$

This is precisely the time it takes the bead to slide to $B$ from $O$. It takes the bead the same amount of time to reach $B$ no matter where it starts. Beads starting simultaneously from $O$, $A$, and $C$ in Figure 10.34, for instance, will all reach $B$ at the same time. This is the reason that Huygens’ pendulum clock is independent of the amplitude of the swing.